**8 kyu**

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Java

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Our football team finished the championship. The result of each match look like "x:y". Results of all matches are recorded in the array.

For example: ["3:1", "2:2", "0:1", ...]

Write a function that takes such list and counts the points of our team in the championship. Rules for counting points for each match:

* if x>y - 3 points
* if x<y - 0 point
* if x=y - 1 point

Notes:

* there are 10 matches in the championship
* 0 <= x <= 4
* 0 <= y <= 4

<https://www.codewars.com/kata/total-amount-of-points/java>

1. */\**
2. *\* To change this license header, choose License Headers in Project Properties.*
3. *\* To change this template file, choose Tools | Templates*
4. *\* and open the template in the editor.*
5. *\*/*
6. **package** javaapplication73;
8. ***/\*\****
9. ***\****
10. ***\* @author Usuario***
11. ***\*/***
12. **public** **class** JavaApplication73 {
14. ***/\*\****
15. ***\* @param args the command line arguments***
16. ***\*/***
17. **public** **static** **int** points(String[] games) {
18. *//implement me*
19. **int** sum = 0;
20. **for**(**int** i =0; i < games.length; i++) {
21. String[] sp = games[i].split(":");
22. **int** x = Integer.parseInt(sp[0]);
23. **int** y = Integer.parseInt(sp[1]);
25. *//if x>y - 3 points*
26. *//if x<y - 0 point*
27. *//if x=y - 1 point*
29. **if**(x > y) {
30. sum += 3;
31. }
32. **else** **if**(x == y) {
33. sum ++;
34. }
36. }
37. **return** sum;
38. }

41. **public** **static** **void** main(String[] args) {
42. *// TODO code application logic here*

45. }
47. }